IT Security: New Trends, Ancient Techniques

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Alec Muffett: Work

- SunPS Europe, Mid-East & Africa
 - Chief Architect for Security, EMEA
 - 18+ years of Network Security
 - 12+ years for Sun Microsystems
- Specialising in:
 - Network Architecture
 - Network Security Auditing
 - Authentication & Cryptography

Alec Muffett: Leisure

- Open Source Author
 - "Crack" Password Cracker
 - "CrackLib" Password Integrity Checker
 - Original USENET Security FAQ
 - Various other security stuff
- RSA Factorisation
 - BlackNet: 384-bit Secret/PGP key break
 - RSA155: world's first 512bit RSA break

Proposition

- There are many security "components" available today...
 - Components == Tools, Utilities, Appliances...
 - Available across many platforms...
 - Addressing many specific security risks...
 - Multi-billion dollar industry
 - But...

Proposition

- Many useful security "components" are available, but...
 - They are easily misassembled, misused or misconfigured
 - They are often better used in combination, rather than individually

Further...

Regarding "components"

- People tend to seek "homogeneity", whereas "diversity" yields greater robustness, at the cost of management complexity
- Without proper design/architecture, you will be wasting your money
 - It is perfectly possible to spend \$1,000,000's and yet have a terribly insecure network...
 - It is further possible to spend almost nothing, and yet improve your security enormously.

Therefore, today...

- We shall:
 - review what may go wrong.
 - review how it can go wrong.
 - suggest a strategy, even a design philosophy which helps to address it.

As a first illustration...

- Consider this problem:
 - The misassembly of security components
 - Viz: "Right Components, Put Together Wrong"
 - Example:

TopBox Breaking Video (2m 50s)

So Let's...

- Recap some history of IT Security
- Compare it to the "State of the Art"
- Review individual security tools, and the issues they sought to address
- Determine whether we are still defending against the "older" security issues

IT Security – A Rough History

- 1955..65
 - Computers "too complex for ordinary people" yielding "security through obscurity"

- 1965..75
 - Advisory separation of different "users" within a computer
 - Technology (mostly) not advanced enough to support mandatory separation.
 Lack of VM, etc

- 1975..85
 - Partitioning of file access via robust "file permissions"
 - Strong "virtual memory" to enforce mandatory user/program separation...
 - ...but not in all platforms (eg: Personal Computers)

- 1985..95
 - Password security extended to basic network services
 - Networking "too complex for ordinary people" yielding "security through obscurity" again
 - ...yet early "buffer-overflow" exploits occur
 - Personal Computers virus-ridden from lack of technology to implement "integrity"
 - Compartmented/Certified Systems considered "exotic"; Military & Banking only?

- 1995..now
 - Partitioning of service access via firewalls
 Firewalling used as panacea
 Impact upon network architecture and throughput
 - Personal Computers begin to employ strong permissions, VM (etc) to ensure integrity...
 - ...boosting subsequent growth in "macroviruses" and "active-content" exploits in popular applications, to fill the gap.

IT Security Future?

- 2005+ ...
 - What is the next big, open resource that is fit to protect with mandatory controls? Encapsulated Data Security / Per-Object Crypto ? Proximity wireless / Bluetooth? SMS-Firewalling & Antivirus? Your guess is as good as mine...

Implementation Cycles

- Generalising:
 - New resource/tool becomes available Identity, Filestore, Network, E-mail...
 - Resource/tool grows in popularity
 - Access restriction to/by the resource is layered-on afterwards

Passwords, Permissions, Firewalls, Virus scanner...

Security Deployment

- Problem:
 - Access controls which are designed "after the fact" are often sub-optimal Eg: Password protection on plaintext HTTP Eg: Session-State Cookies in HTTP Eg: 40-bit WEP in 802.11b
 - Arguably all of the above could have been forseen and implemented "properly"

Security Deployment

- In security, often only the latest "trendy" issues are managed...
- ...to the detriment of others.
 - Weak file permissions on a big server
 - Ignored because:

"The firewall does all our security!!!"

- How many people here have hardened every server they own?

So Why Do Security?

- What are we protecting?
 - Data has value to us, and to "others".
 - Data is valuable but intrinsically defenceless.
 - Data exists in more places for shorter or longer periods of time – caches, routers; how many of these places do you actually own?
- How shall we protect it?
 - So what we actually do to protect that which we value?

Issues of Implementation

- We actually protect the containers where data exists!
 - But: data exists in many places!
 - Hence the need to defend:
 - Multiple data containers
 - In multiple places
 - At the same time.
 - This explains why security is "complicated"

- Rough Categories of Challenge:
 - Over-reliance on one security technology
 - Blithe trust in what you are told
 - Reusable weak authentication
 - The right tools, put together wrongly

- Overreliance upon single technologies
 - Obscurity
 - Permissions
 - Passwords
 - Firewalls
 - IDS
 - For instance:
 Potato famine
 Antibiotic Resistance

- Blithe trust in what you are told
 - Unauthenticated identity
 - Buffer overflows (sometimes)
 - WWW Cookies
 - For instance:

Forged passports / identity papers Social engineering

- Reusable weak authentication
 - Plaintext passwords
 - Unencrypted Communications
 - Compare:
 - Story of "Ali-Baba and the 40 Thieves" Reusable Password: "Open Sesame" Published circa 950AD A 1000-year-old IT security issue!

- Right Tools, Assembled Wrongly
 - Firewalls with far too many "holes"
 - Firewalls with too much complexity
 - Same firewall technology everywhere
 - Poor Network Design

Example: Simple SSL Accelerator (later...)

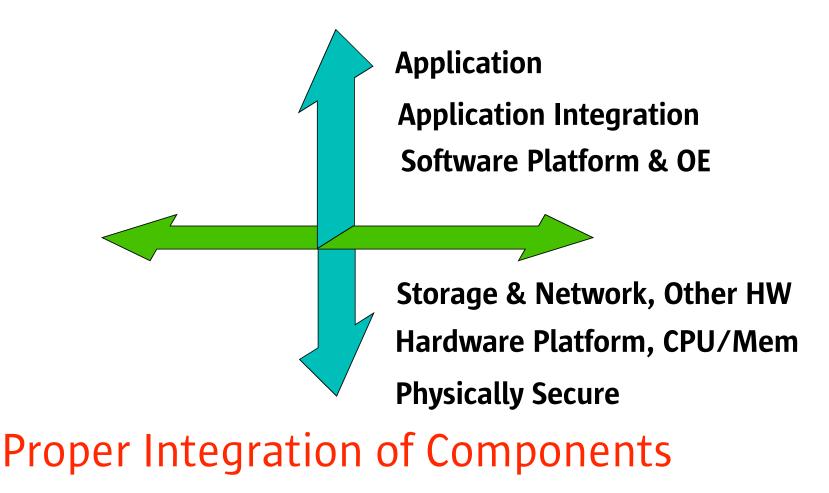
Attempts to Address Security: "End To End" Security

End-to-End: Communication

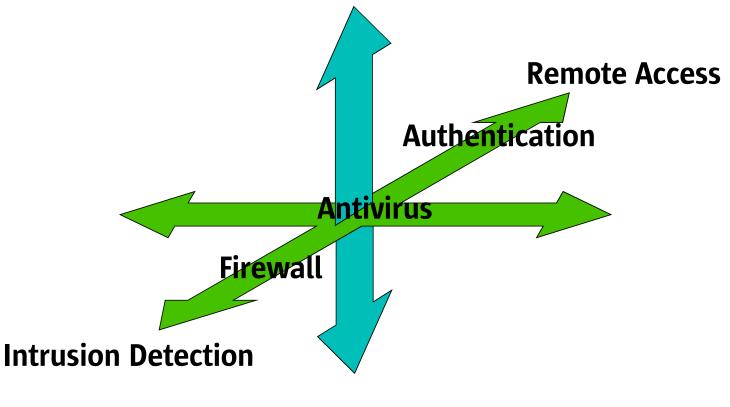


Secure & Authenticated Communication

End-to-End: Integration

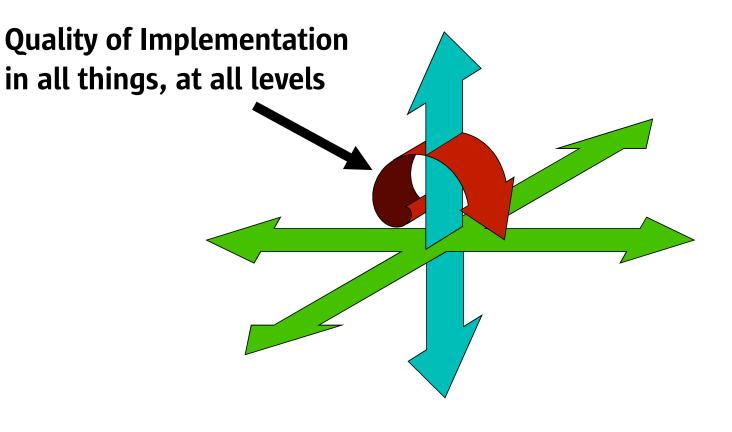


End-to-End: Functionality



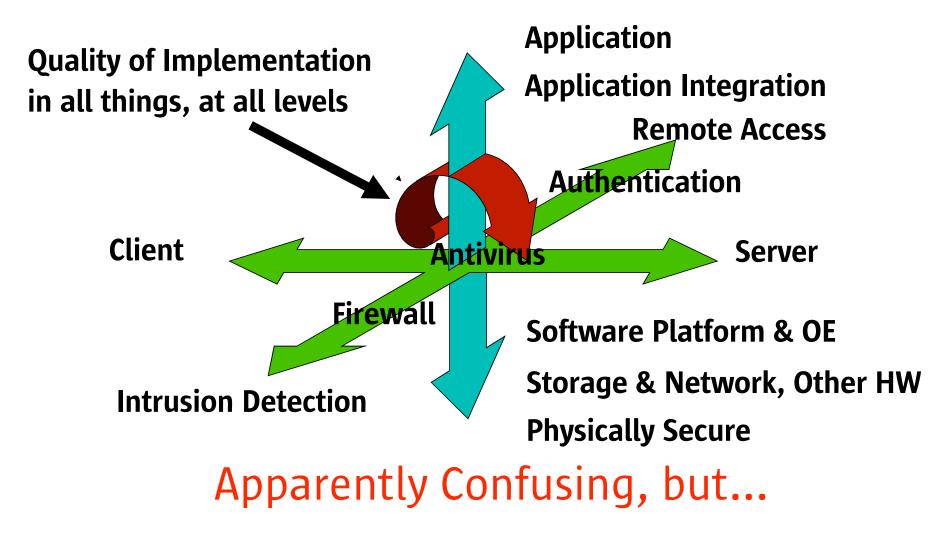
Spectrum of Security Functionality

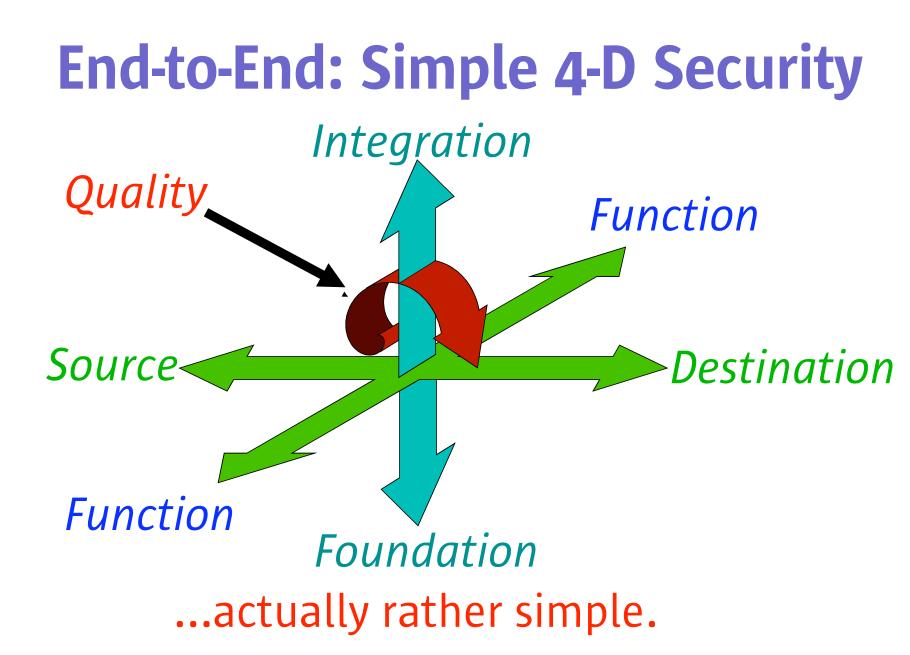
End-to-End: Quality



Quality of Components

End-to-End: 4-D Security





When 2-D Drawings Fail...

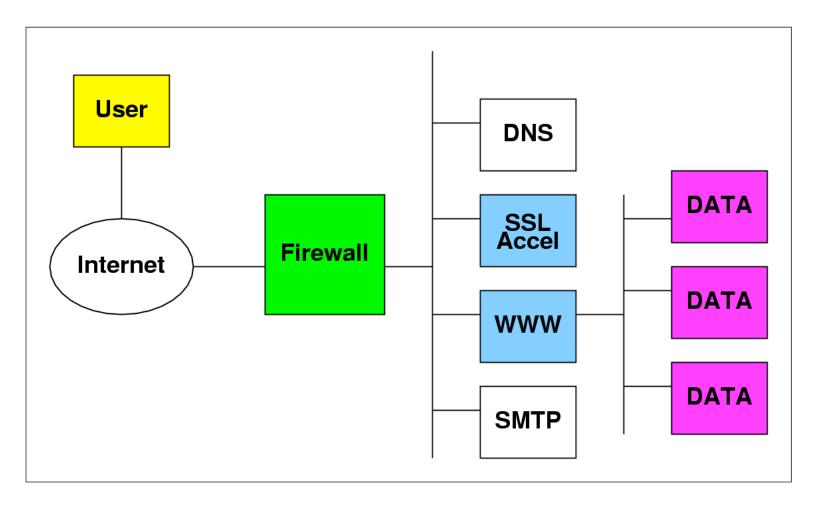
There is even a fifth, "Human" dimension to security, that which pertains to having correct "People, Policy and Procedure" - there are probably more.

Now consider:

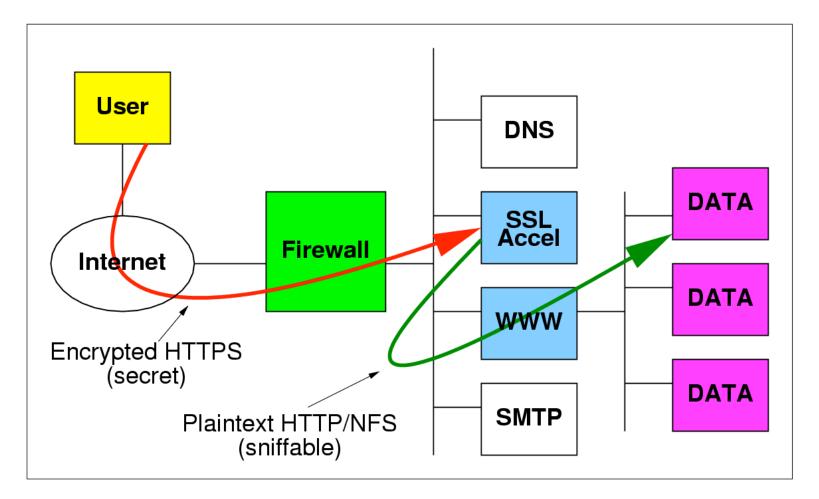
Does your security solution address all of these dimensions?

Better Security Through Better Design

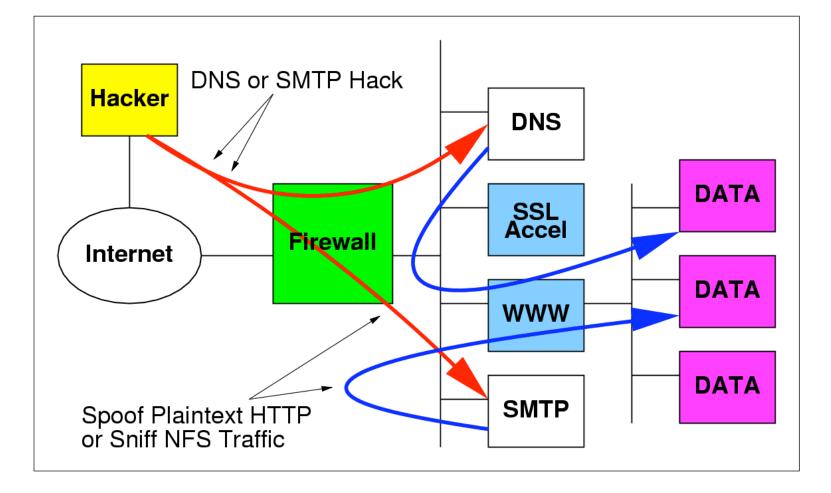
Design Example: SSL



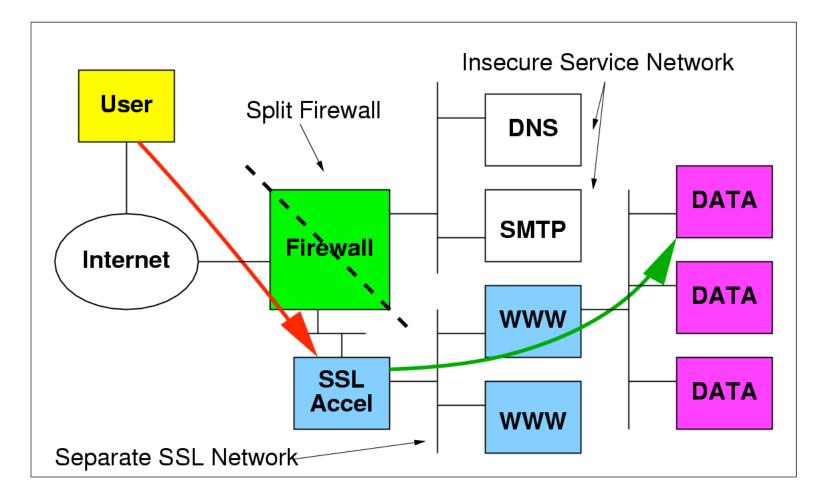
Design Example: Theory



Design Example: Oops!



Better Design



Solution?

How do we address these challenges?

- Clever Network Design
 - Bear risks in mind when laying-out architecture Build so that (some) problems never arise
- Clever Host Design
 - Build computers so they are less-subject to attack Build computers for extra robustness
- Overall: apply "Defence In Depth" philosophy So, what is "Defence in Depth" ?

The Philosophy of "Defence In Depth"

- Motto #1
 - Use multiple, independent, different, mutually-reinforcing security technologies
- Motto #2
 - Use whatever works, is manageable and available, and configure them sensibly and as simply as possible
- Motto #3
 - Employ a "default-deny" approach
 I.e., "you can only access that which we publish"

- Use of:
 - Multiple
 - Independent
 - Different
 - Mutually-Reinforcing
 - ...Security Technologies
- Not a 100% solution...
 - ...but nothing is!

- Compare: Castle Defences
 - Castle Video (6m33s)

Key Points

Defence in Depth

- Use of different technologies with different failure modes
- Layers of security work to reduce profile available for attack

You only see 10% of 10% of 10% of attacks ...

- There may be loss of some auditing information between layers, but...
- "Are you doing security research, or are you trying to defend yourself?"

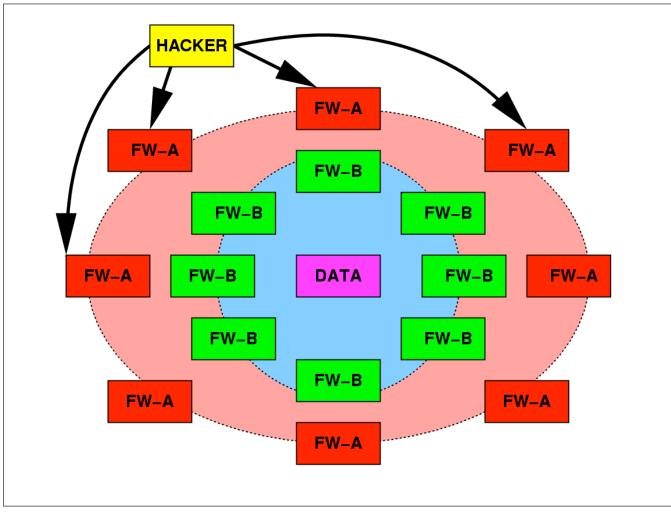
How Much Depth?

- When do I stop adding layers?
- Good question!
 - Depends upon what you are trying to protect.
- Judgement call
 - Personally, I reckon when all major risks have been mitigated twice, in different, independent ways, that's the minimum.

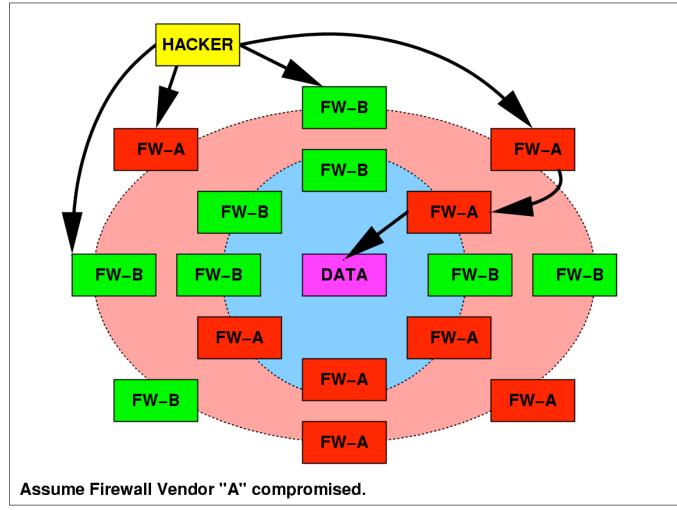
How robust is it?

- A very good approach to security...
- ...although it is not a 100% solution
 - ...its "ablative shield" approach yields better security than other "monolithic" solutions.
 - You will never get 100% security, anyway.
- But things can still go wrong...
 - For illustration...

If Implemented Well...

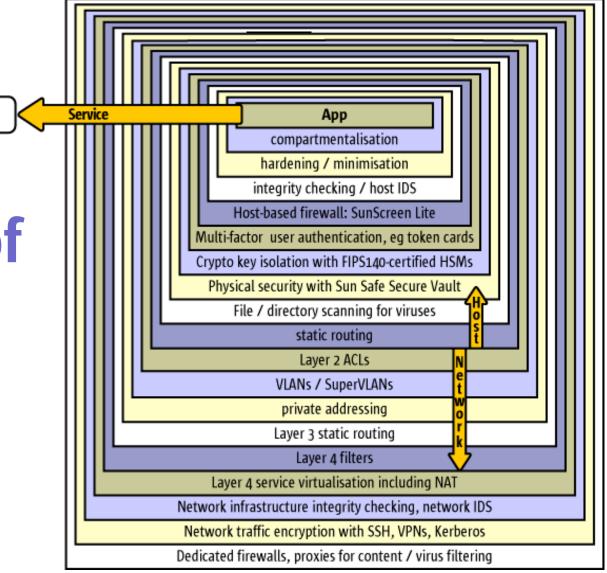


If Implemented Badly...



Extremes of Available Choice

User



Summary

- Is a 7000-year-old approach to security that works really well
- Avoids monolithic security issues and "monoculture syndrome"
- Easy / inexpensive to build, but requires conscientious management and some forethought.
- Investment in this methodology will last for a long time

Summary

Security requires continual investment

- Why audit, if you never read the logs?
- Why have intrusion detection, if you don't want to wake up at 0300h?

Together, these yield budget justification!

- Why implement security, and yet fail to check its continued effectiveness over time? Healthchecks will yield ROI figures!
- Why protect, if you do not value?

Truisms

- "Security is not a product...
 ...it is a process!"

 ...or, personally speaking:

 "Security is not a process...
 - ...it is a lifestyle!"



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