



**In-Depth Analysis of OpenOffice.org Word Document sprmTDelete
Buffer Overflow Vulnerability (CVE-2009-0201)**

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Introduction

A vulnerability exists in OpenOffice.org (OOo) when processing specially crafted Word documents, which could be exploited to execute arbitrary code.

Tested Versions

The vulnerability was analysed on Windows XP SP2 with OpenOffice.org 3.1.0 (mswordmi.dll version 3.0.500.0).

Fixed Versions

The vulnerability was fixed in OpenOffice.org version 3.1.1.

Technical Details

While parsing Word97 documents, it is possible to trigger a buffer overflow due to a lack of checks of the *sprmTDelete* record (opcode 0x5622). The program trusts two values from the parameters of this record and uses them to write data on a static heap buffer.

This problem takes place in "*WW8TabBandDesc::ProcessSprmTDelete()*" (sub_59894548 in assembly):

```
void WW8TabBandDesc::ProcessSprmTDelete(const BYTE* pParamsTDelete)
{
    if( nWwCols && pParamsTDelete )
    {
        BYTE nitcFirst= pParamsTDelete[0];    //get first parameter
        BYTE nitcLim = pParamsTDelete[1];    //get second parameter

        int nShlCnt = nWwCols - nitcLim;    //evaluate a loop counter

        if( nShlCnt )
        {
            WW8_TCell* pAktTC = pTCs + nitcFirst;
            int i = 0;
            while( i < nShlCnt )            //loop here
            {
                nCenter[nitcFirst + i] = nCenter[nitcLim + i]; //write
                                                                    //operation here

                *pAktTC = pTCs[ nitcLim + i];
                ++i;                            //increment loop counter
                ++pAktTC;
            }
            nCenter[nitcFirst + i] = nCenter[nitcLim + i];
        }
    }
}
```

Given that *nCenter* is a static heap array defined in *WW8TabBandDesc*:

```
struct WW8TabBandDesc
{
    WW8TabBandDesc* pNextBand;
    ...
    short nCenter[MAX_COL + 1];
    short nWidth[MAX_COL + 1];
    short nWwCols;
    ...
    WW8_TCell* pTCs;
```

This loop may be used to write data past *nCenter* and overflow the *WW8TabBandDesc* structure. Note also that *pAktTC* has the following type and takes 20 bytes in memory:

```
struct WWS_TCell
{
    BOOL bFirstMerged;
    BOOL bMerged;
    BOOL bVertical;
    BOOL bBackward;
    BOOL bRotateFont;
    BOOL bVertMerge;
    BOOL bVertRestart;
    BYTE nVertAlign;
    UINT16 fUnused;
    WW8_BRC rgbrc[4];
}
```

In assembly "*ProcessSprmTDelete()*" is:

```
.text:59894569      mov     dl, [ecx]                //get nitcFirst
.text:5989456B      and     [ebp+var_14], 0
.text:5989456F      push   ebx
.text:59894570      mov     bl, [ecx+1]             //get nitcLim
.text:59894573      mov     cl, [eax+19Ah]         //get nWwCols
.text:59894579      push   esi
.text:5989457A      movzx  esi, dl
.text:5989457D      mov     [ebp+var_1], dl
.text:59894580      mov     edx, esi
.text:59894582      imul   edx, 14h
.text:59894585      add     edx, [eax+1A4h]         //get pTCs + nitcFirst
.text:5989458B      sub     cl, bl                 //nWwCols - nitcLim
.text:5989458D      push   edi
.text:5989458E      movzx  edi, cl                 //edi = nShlCnt
.text:59894591      mov     byte ptr [ebp+arg_0+3], bl
.text:59894594      mov     [ebp+var_18], esi
.text:59894597      test   edi, edi                //check nShlCnt >= 0
.text:59894599      jle    short loc_598945F1
.text:5989459B      movzx  ecx, bl
.text:5989459E      mov     ebx, ecx
.text:598945A0      lea    esi, [eax+esi*2+96h]     //esi = pTCs[ nitcLim ]
.text:598945A7      imul   ebx, 14h
.text:598945AA      lea    ecx, [eax+ecx*2+96h]
.text:598945B1      mov     [ebp+var_C], esi
.text:598945B4      mov     [ebp+var_8], ecx
.text:598945B7      mov     [ebp+var_10], edi       //var_10 = i
.text:598945BA      mov     [ebp+var_14], edi
.text:598945BD
.text:598945BD loc_598945BD:
.text:598945BD      mov     ecx, [ebp+var_8]
.text:598945C0      mov     cx, [ecx]              //get nCenter[nitcLim + i]
.text:598945C3      mov     esi, [ebp+var_C]
.text:598945C6      add     [ebp+var_8], 2
.text:598945CA      add     [ebp+var_C], 2
.text:598945CE      mov     [esi], cx              //write to nCenter[nitcFirst + i]
.text:598945D1      mov     esi, [eax+1A4h]
.text:598945D7      add     esi, ebx                //get pTCs[ nitcLim + i]
.text:598945D9      push   5
.text:598945DB      mov     edi, edx
.text:598945DD      pop    ecx
```

```
.text:598945DE      add    ebx, 14h           //increment *pAktTC and pTCs[nitcLim+i]
.text:598945E1      add    edx, 14h
.text:598945E4      dec    [ebp+var_10]       //loop while i > 0
.text:598945E7      rep movsd                 //*pAktTC = pTCs[ nitcLim + i]
.text:598945E9      jnz   short loc_598945BD
...
.text:598945F1      mov    ecx, [ebp+var_14]
.text:598945F4      movzx edx, bl
.text:598945F7      add    edx, ecx
.text:598945F9      add    esi, ecx
.text:598945FB      mov    cx, [eax+edx*2+96h] //get nCenter[nitcLim + i]
.text:59894603      movzx dx, [ebp+var_1]
.text:59894608      mov    [eax+esi*2+96h], cx //last write to nCenter[nitcFirst + i]
```

Successful exploitation of this bug allows execution of arbitrary code.

Exploitation

pTCs is defined after *nCenter* in *struct WW8TabBandDesc*, this means that this variable can be overflowed. By performing a few steps, an attacker can gain full control of this variable. The idea of this exploit is to fully overwrite this variable so that when the program encounters a new *sprmTDelete* record, it will be possible to control the source and destination pointers used in “*rep movsd*”:

```
.text:59894585      add    edx, [eax+1A4h]    //control of edi
...
.text:598945D1      mov    esi, [eax+1A4h]    //control of esi
...
.text:598945E7      rep movsd                 //memcpy controlled
```

Note first that this pointer is located at *nCenter + 2*87h* bytes which can be reached by two ways. It is first possible to overwrite the lowest bytes of this pointer by 0xXXYY thanks to:

```
.text:598945CE      mov    [esi], cx
```

Assuming *pTCs* = 0xAABBCCDD, this method however requires that 0xAABBXXYY still points to a valid location because it is used a few lines later in “*rep movsd*”. Most of our tests tended to show that this was not fully reliable as about 50% of the test files triggered an access violation while reading the source in *memcpy*.

The other way to overwrite this pointer is to use the ending write:

```
.text:59894608      mov    [eax+esi*2+96h], cx
```

The provided exploit actually uses these two methods to get a reliable exploit. It first overwrites the most significant bytes of *pTCs* with 0xXXYY in such a way that 0xXXYYabcd always points to a valid location whatever the value of (a,b,c,d).

It then replaces 0xXXYYabcd with a pointer to the stack so that “*rep movsd*” eventually behaves like a *memmove* on the stack. This is enough to replace a return address on the stack and execute arbitrary code.

To achieve this combination, the provided files first contain two *sprmTDxaCol* records (0x7623) to set *nCenter*[0] and *nCenter*[1] to a valid address on the stack. Basically, *nCenter*[j] = *nCenter*[j] + *ndxCol* so given that *nCenter* is first initialized with 0, a first *sprmTDxaCol* is used to initialize *nCenter*[1] with 0x2E7E and a second one initializes

nCenter[0] with 0xD2CC. This gives nCenter[1] = nCenter[1] + 0x2E7E = 0x014A. Actually 0x014AD2CC will be used at the end to overwrite pTCs.

Once done, a sprmTInsert record (opcode 0x7621) is used to set nCenter[33h] with 0x61BD. sprmTInsert has the following parameters:

- nitcInsert, 1 byte
- nctc, 1 byte
- ndxCol, 2 bytes

The result is given by setting ndxCol to 0xCB3F and nctc with 3. The program stores ctc * ndxCol to nCenter[nitcInsert] witch here gives 0x61BD. This value was chosen because 0x61BDabcd is mapped for each combination of (a,b,c,d). This points to "localedata_euro.dll" which is loaded by OpenOffice when the program starts.

Figure 1a shows nCenter after these modifications:

Address	Hex dump	ASCII
07DB125A	CC 02 4A 01 00 00 00 00 00 00 00 00 00 00 00 00	ifEJ0.....
07DB126A	00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00
07DB127A	00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00
07DB128A	00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00
07DB129A	00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00
07DB12AA	00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00
07DB12BA	43 43 82 0E C1 D9 00 A5 BD 61 00 00 00 00 00 00	CCe#L.ñca.....
07DB12CA	00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00
07DB12DA	00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00
07DB12EA	00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00
07DB12FA	00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00
07DB130A	00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00
07DB131A	00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00
07DB132A	00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00
07DB133A	00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00
07DB134A	00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00
07DB135A	36 00 00 00 00 00 00 00 00 00 00 68 1A DB 07 00 00	6.....h+.....
07DB136A	00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00

Figure 1a – Memory state after a few modifications

On Figure1a, nCenter[0] and nCenter[1] are represented in blue, nCenter[33h] in red, and pTCs in purple.

Eventually, three sprmTDelete are used. The first one has nitcLim set to 36h so that nitcLim = nWwCols, and nitcFirst = 88h which leads to overwrite the most significant bytes of pTCs by 0x61BD.

A second sprmTDelete is used to fully overwrite pTCs. It has nitcLim = 2 and nitcFirst = 87h. This leads the program to overwrite pTCs with nCenter[0] and nCenter[1].

The third one has nitcLim = D2h and nitcFirst = D4h which leads "rep movsd" to overwrite a critical part of the stack, as shown on Figure 1b and Figure 1c:

598945D7	03F3	ADD ESI,EBX	Registers (32Now?) EAX: 07DB11C0 ECX: 00000005 EDX: 014AE384 EBX: 00001090 ESP: 014AE348 EBP: 014AE36C ESI: 014AE348 EDI: 014AE370 EIP: 598945E7 mswordmi.598945E7
598945D9	6A 05	PUSH 5	
598945DB	8BFA	MOV EDI,EDX	
598945DD	59	POP ECX	
598945DE	83C3 14	ADD EBX, 14	
598945E1	83C2 14	ADD EDX, 14	
598945E4	FF40 F0	DEC DWORD PTR SS:[EBP-10]	
598945E7	F3:AS	REP MOVS DWORD PTR ES:[EDI],DWORD PTR D:	
598945E9	75 D2	JNE SHORT 598945BD	
598945EB	8A5D 0B	MOV BL, BYTE PTR SS:[EBP+0B]	
598945ED	8B75 E8	MOV ESI, DWORD PTR SS:[EBP-18]	
598945EF	8B4A E9	MOV ECX, DWORD PTR SS:[EBP-14]	

Figure 1b – rep movsd

014AE348	07DAD152	R0 r*	
014AE34C	07DBB60F	*2	
014AE350	00000000	
014AE354	00000004	E...	
014AE358	0000003B	;...	
014AE35C	00000001	0...	
014AE360	014AE34E	N0J0	
014AE364	59884FD1	00EY	
014AE368	00005622	"U..	
014AE36C	00000005	5...	
014AE370	5989989E	x9eY	RETURN from mswordmi.59894548 to mswordmi.598998
014AE374	D2DAD152	R0 r*	
014AE378	559919A9	~40U	
014AE37C	07CB1268	h#r*	
014AE380	07CB1438	8#r*	
014AE384	00000000	

Figure 1c – State of the stack before copying data

