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VUPEN Security – Binary Analysis & Exploits Service

In-Depth Analysis of Microsoft Silverlight Object Confusion Remote Code Execution Vulnerability (MS10-060 / CVE-2010-0019)

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Introduction

A vulnerability exists in Microsoft Silverlight when parsing objects, which could be exploited by attackers to execute arbitrary code via a malicious web page.

Tested Versions

The vulnerability was analyzed on Windows XP SP3 with Microsoft Silverlight 3 (agcore.dll version 3.0.50106.0).

Fixed Versions

The vulnerability was fixed with the MS10-060 security update.

Technical Details

By default, Microsoft Silverlight provides a JavaScript API to Silverlight objects. One of these objects, "ImageBrush", exposes various properties through this API.

Basically, if the property "ImageSource" is modified by a script, an object confusion occurs which eventually leads to dereference an attacker-supplied string.

This issue occurs in "CImageBrush::SetValue()".

First of all, a pointer to a structure referring to the "ImageBrush.ImageSource" object is returned by "CCoreServices::GetPropertyByIndex()":

```
.text:6C9606AF          mov     edi, edi
.text:6C9606B1          push    ebp
.text:6C9606B2          mov     ebp, esp
.text:6C9606B4          mov     eax, [ebp+arg_0]        //arg_0 = 1D2h, which stands for
                                                        //ImageBrush.ImageSource
.text:6C9606B7          cmp     eax, [ecx+68h]
.text:6C9606BA          jnb     loc_6C9A10B4
.text:6C9606C0          imul    eax, 34h
.text:6C9606C3          add     eax, [ecx+6Ch]          //return a pointer p1 in eax
.text:6C9606C6          pop     ebp
.text:6C9606C7          retn    4
```

This pointer in next pushed as argument to "CImageBrush::SetValue()" along with a pointer to the value defined in the Javascript code:

```
.text:6CA4CC6D          mov     edi, edi
.text:6CA4CC6F          push    ebp
.text:6CA4CC70          mov     ebp, esp
.text:6CA4CC72          push    ebx
.text:6CA4CC73          push    esi
.text:6CA4CC74          push    edi
.text:6CA4CC75          mov     edi, [ebp+arg_0]        //edi = p1
.text:6CA4CC78          cmp     dword ptr [edi+18h], 3264h  //3264h means ImageSource
.text:6CA4CC7F          mov     esi, ecx
.text:6CA4CC81          jnz     short loc_6CA4CC9E
.text:6CA4CC83          mov     ecx, [esi+0C8h]
.text:6CA4CC89          test    ecx, ecx                //ecx = 0
.text:6CA4CC8B          jz      short loc_6CA4CC9E
```

```
...
.text:6CA4CC9E loc_6CA4CC9E:
.text:6CA4CC9E
.text:6CA4CC9E              mov     ebx, [ebp+arg_4]
.text:6CA4CCA1              push    ebx
.text:6CA4CCA2              push    edi
.text:6CA4CCA3              mov     ecx, esi
.text:6CA4CCA5              call    CDependencyObject::SetValue()
```

This function returns an error if the argument type is not expected. As "ImageSource" expects a string, "CDependencyObject::SetValue()" returns 0 if a string is passed.

The problem lies in the next lines:

```
.text:6CA4CCAA              mov     edi, eax
.text:6CA4CCAC              test    edi, edi
.text:6CA4CCAE              jl      short loc_6CA4CCFB
.text:6CA4CCB0              mov     eax, [ebp+arg_0]
.text:6CA4CCB3              cmp     dword ptr [eax+18h], 3264h
.text:6CA4CCBA              jnz     short loc_6CA4CCFB          //jump if property != ImageSource
.text:6CA4CCBC              mov     ecx, [esi+14h]
.text:6CA4CCBF              mov     eax, [ecx+374h]
.text:6CA4CCC5              test    eax, eax                    //eax point to JIT code
.text:6CA4CCC7              jz      short loc_6CA4CCDB
.text:6CA4CCC9              mov     edx, [ebx+4]                //[ebx+4] points to the string!
.text:6CA4CCCC              push    edx
.text:6CA4CCCD              push    3264h
.text:6CA4CCD2              push    esi
.text:6CA4CCD3              call    eax
```

It seems here that the program actually expects something else than a Javascript string.

From there JIT code is executed until "_DependencyObject_GetTypeIndex()" is called:

```
.text:6C93C458              mov     edi, edi
.text:6C93C45A              push    ebp
.text:6C93C45B              mov     ebp, esp
.text:6C93C45D              mov     ecx, [ebp+arg_0]            //ecx points to the string!
.text:6C93C460              mov     eax, [ecx]
.text:6C93C462              mov     edx, [eax+158h]             //edx can be controlled
.text:6C93C468              pop     ebp
.text:6C93C469              jmp     edx                         //redirection of the execution flow here
```

Successfully exploited, this vulnerability allows arbitrary code execution when a user visits a specially crafted web page.

Exploitation

With browsers where Data Execution Prevention is not activated by default, execution of arbitrary code is pretty straight forward, as an attacker just needs to spray memory to get his malicious code executed.

However, DEP is turned on by default with IE8 which complicates exploitation. The idea in this case is to perform a "return-to-libc" attack to attribute the execution flag to a controlled page and execute it. This can be accomplished in a few steps:

1) set esp to point to the heap spray
2) use VirtualProtect() to attribute the execution flag
3) execute the payload

This exploit takes advantage of the Kernel32.dll module (version 5.1.2600.5781 on Windows XP SP3). This module contains the necessary addresses to exploit this vulnerability but is unfortunately version dependent. Therefore addresses must be changed to target another system. It contains the following code pattern and function:

```
.text:7C81078C              mov     ecx, [eax+CCh]              //step 1
.text:7C810792              mov     esp, [eax+D8h]
.text:7C810798              jmp     ecx

.text:7C801Ad4 ; LPVOID __stdcall VirtualProtect()              //step 2
```

This exploit first sets esp to point to 0x065004A8 which should point inside the spray. The spray is actually composed of blocks of 400h bytes so that a certain alignment is always respected. The first 256 bytes consist of return addresses to the previous steps, and pointers to overwrite the return address in the stack. It next returns to "VirtualProtect()" with the following arguments:

```
0x06500000 – targeted page
0x00001000 – size of the page
0x00000040 – PAGE_EXECUTE_READ_WRITE
0x06500000 – pOldProtect
```

This should attribute the execution flag to 0x06500000. Eventually, the program returns to 0x06500D24 and executes the payload despite DEP activated.

Detection

Attempts to exploit this vulnerability can be detected by inspecting web pages containing references to a Silverlight application. If a script modifies the property "ImageSource" of an "ImageBrush" object, consider the document malicious. The following code demonstrates a malicious document:

```
<script>
        function aaaa(sender, eventArgs) {
                var newbr =
            sender.getHost().content.createFromXaml("<ImageBrush/>");
                newbr.ImageSource = "AAAA.jpg";
        }
</script>

<object type="application/x-silverlight" width="100%" height="100%">
    <param name="source" value="SilverlightApplication1.xap" />
    <param name="onresize" value="aaaa" />
</object>
```

When this code is executed, the event "onresize" is triggered which leads to calling "aaaa()". This function creates a new ImageBrush object and changes its property ImageSource. Consider then such document malicious.

References

VUPEN/ADV-2010-2057:
http://www.vupen.com/english/advisories/2010/2057

MS10-060:
http://www.microsoft.com/technet/security/bulletin/ms10-060.mspx

Changelog

2010-09-03: Initial release