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In-Depth Analysis of Apple Safari WebKit CSS “format” Memory Corruption Vulnerability (CVE-2010-0046)

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Introduction

A vulnerability exists in Apple Safari when processing certain CSS arguments, which could be exploited by attackers to compromise a vulnerable system.

Tested Versions

The vulnerability was analyzed on Windows XP SP3 with Apple Safari version 4.0.4.

Fixed Versions

The vulnerability is fixed in Apple Safari version 4.0.5.

Technical Details

A *memory corruption vulnerability exists in the WebKit module embedded with Apple Safari*. The flaw is triggered when handling unexpected arguments passed to the CSS "format()" function.

The CSS "format()" function is used to specify the format of a font. It is part of the "@font-face" keyword and can be used as follows:

```
@font-face {
    font-family: "MyFont";
    src: url(http://domain.tld/font.ttf) format(TrueType); // Name of the custom font
                                                // URL and format of the
                                                // custom font
}
```

Such code is parsed via the "CSSParser::parseFontFaceSrc()" function in "WebCore/css/CSSParser.cpp".

First, the function looks for the "format()" keyword and if it is found, the supplied argument is used to set the font format:

```
3158     CSSParserValue* a = args->current();
3159     uriValue.clear();
3160     parsedValue = CSSFontFaceSrcValue::createLocal(a->string);

        // If function's name is format.
3161     } else if (equalIgnoringCase(val->function->name, "format(") &&
3162                 allowFormat && uriValue) {
3162         expectComma = true;
3163         allowFormat = false;

            // Sets the format using the given argument.
3164         uriValue->setFormat(args->current()->string);
3165         uriValue.clear();
3166         m_valueList->next();
3167         continue;
3168     }
3169 }
```

The same code can be seen in assembly :

```

.text:016AEBE0 loc_16AEBE0:
.text:016AEBE0
.text:016AEBE0 push offset aFormat_0 ; "format"
.text:016AEBE5 call equalIgnoringCase           // Checks for "format"
.text:016AEBEA add esp, 4
.text:016AEBED test al, al                   // Checks if the keyword is
                                              // found
.text:016AEBEF jz   loc_16AECC7             // Jcc is taken when the
                                              // keyword is not found
                                              // Checks for allowFormat
.text:016AEBF5 cmp   [esp+68h+var_52], 0    // Jcc is taken if False
                                              // Checks for uriValue
.text:016AEBFA jz   loc_16AECC7             // Jcc is taken if False
                                              // Checks for allowFormat
                                              // Jcc is taken if False
                                              // Checks for uriValue
.text:016AEC00 test  ebx, ebx
.text:016AEC02 jz   loc_16AECC7
.text:016AEC08 mov   eax, [edi+70h]
.text:016AEC0B cmp   eax, ebp
.text:016AEC0D mov   [esp+68h+var_53], 1    // Set expectComma to True
                                              // Set allowFormat to False
.text:016AEC12 mov   [esp+68h+var_52], 0
                                              // Set allowFormat to False
                                              // Set the format using the
                                              // given argument
.text:016AEC17 jnb   short loc_16AEC24
.text:016AEC19 mov   ecx, [edi+8]
                                              // Computes args->current()
.text:016AEC1C lea   eax, [eax+eax*2]
                                              // Computes args->current()
.text:016AEC1F lea   eax, [ecx+eax*8]
                                              // Computes args->current()
.text:016AEC22 jmp   short loc_16AEC26
[...]
.text:016AEC26 loc_16AEC26:
.text:016AEC26 mov   edx, [eax+0Ch]          // Compute
                                              // args->current()->string
                                              // Set the format using the
                                              // given argument
.text:016AEC29 mov   eax, [eax+8]
.text:016AEC2C push  edx
.text:016AEC2D lea   edi, [esp+6Ch+var_3C]
.text:016AEC31 call  setFormat
                                              // Set the format using the
                                              // given argument
.text:016AEC36 mov   eax, edi
.text:016AEC38 mov   ecx, ebx

```

As it can be seen around “`args->current()->string`”, any argument supplied via the CSS “`format()`” function will be interpreted as a “`CSS_STRING`” object.

If a non-string value is used with the “`format()`” function, a memory corruption occurs. This can be achieved for example by supplying one the following CSS functions as an argument to “`format()`”:

- `attr()`
- `counter()`
- `calc()`

When a legitimate “`CSS_STRING`” object is given as argument to “`format()`”, the following layout can be observed in memory.

Offset	String pointer	String size	Memory	Memory
7FE9E810	80 E7 F5 7F	20 00 00 00	01 00 10 00	01 00 00 0
7FF5E780	→ UTF8 "TrueType)"}			

When any of the above functions is given as argument to “`format()`”, the following layout can be observed in memory.

Offset	String pointer	Memory	Memory	Memory
7FE9E888	40 E7 F5 7F	A0 DB 12 00	01 00 10 00	00 00 1E 44
7FF5E740	→ D0 6C F6 7F			
7FF66CD0	→ UTF8 "counter(a))"			

In such case, the DWORD following the pointer to string is used as the string size: 0x0012dba0 (*A0 DB 12 00*).

Among many operations, the “*setFormat()*” function allocates memory in order to store a copy of the argument passed to “*format()*”. The allocation is performed this way:

```
.text:01417B90 loc_1417B90:
.text:01417B90  lea    eax, [edi+edi+18h]      // String size * 2 + 0x18.
.text:01417B94  push   eax
.text:01417B95  call   WTF::fastMalloc(uint)    // Call to malloc().
.text:01417B9A  add    esp, 4
.text:01417B9D  test   eax, eax
.text:01417B9F  lea    ecx, [eax+18h]
```

By providing specially crafted data, various behaviors can occurs, potentially leading to code execution.

Exploitation

If the size of the provided string is too large, the allocation above fails and an access violation exception at *0xBBADBEEF* is thrown.

```
(adc.9ec): Access violation - code c0000005 (!!! second chance !!!)
eax=00000000 ebx=00000000 ecx=00ea7ea0 edx=00000005 esi=000f9223 edi=7ff90240 eip=00e0b1b1
esp=0012d56c ebp=00000000 iopl=0
nv up ei pl nz na pe nc
cs=001b ss=0023 ds=0023 es=0023 fs=003b gs=0000 efl=00000246

JavaScriptCore!JSC::CString::~CString+0x3f01:
00e0b1b1 c705efbeadbb00000000 mov dword ptr ds:[0BBADBEEFh],0 ds:0023:bbadbeef=???????
```

However, if the allocation succeeds, the argument to “*format()*” is copied to the newly allocated buffer. The string size is used as the size argument of “*memcpy()*”. If the value is too large, the source may reach the end of the page and an access violation exception is thrown.

```
(290.164): Access violation - code c0000005 (!!! second chance !!!)
eax=801b3ef0 ebx=0012d88c ecx=00086fb0 edx=00000000 esi=7ff98000 edi=7fc4f868 eip=7814500a
esp=0012d844 ebp=0012d84c iopl=0
nv up ei pl nz ac po nc
cs=001b ss=0023 ds=0023 es=0023 fs=003b gs=0000          efl=00000212

// ESI has reached the end of the page.
MSVCR80!memcpy+0x5a:
7814500a f3a5      rep movs dword ptr es:[edi],dword ptr [esi]
```

If both of the allocation and “*memcpy()*” succeed, the argument is checked against known supported format.

```
.text:0178AD4D loc_178AD4D:
.text:0178AD4D  push   offset aTruetype ; "truetype"
.text:0178AD52  call   strcasecmp_like           // Look for truetype.
.text:0178AD57  add    esp, 4
.text:0178AD5A  test   al, al
.text:0178AD5C  jnz   short loc_178AD91        // Return 1 if found.
.text:0178AD5E  mov    eax, [esi+0Ch]
.text:0178AD61  push   offset aOpentype ; "opentype"
.text:0178AD66  call   strcasecmp_like           // Look for opentype.
.text:0178AD6B  add    esp, 4
```

```
.text:0178AD6E test al, al
.text:0178AD70 jnz short loc_178AD91           // Return 1 if found.
.text:0178AD72 mov esi, [esi+0Ch]
.text:0178AD75 push offset aSvg    ; "svg"
.text:0178AD7A mov eax, esi
.text:0178AD7C call strcasencmp_like           // Look for svg.
.text:0178AD81 add esp, 4
.text:0178AD84 test al, al
.text:0178AD86 jnz short loc_178AD91           // Return 1 if found.
.text:0178AD88 xor eax, eax                   // Else, return 0.
.text:0178AD8A pop edi
.text:0178AD8B pop esi
.text:0178AD8C pop ebx
.text:0178AD8D add esp, 8
.text:0178AD90 retn

.text:0178AD91 loc_178AD91:                 // Return 1 if found.
.text:0178AD91 pop edi
.text:0178AD92 pop esi
.text:0178AD93 mov eax, 1
.text:0178AD98 pop ebx
.text:0178AD99 add esp, 8
.text:0178AD9C retn
.text:0178AD9C sub_178ACC0    endp
```

If a non “CSS_STRING” object is found, the memory layout is a pointer to a pointer, the “*strcasencmp_like()*” cannot be fooled, so the function returns 0. If so, the previously allocated buffer is not used anymore.

In order to trigger the vulnerability and potentially execute arbitrary code, an attacker may need to prepare the heap in order to set a false string size which should large enough to fail either on the allocation or in the “*memcpy()*”.

However, due to the nature of the vulnerability, reliable exploitation for code execution seems unlikely.

Detection

In order to detect exploits targeting this vulnerability, inspect web pages or CSS data including a “*format()*” function.

If the argument passed to “*format()*” is not a string (i.e. it includes non-alphanumeric characters), the web page is potentially malicious.

References

VUPEN/ADV-2010-0599:

<http://www.vupen.com/english/advisories/2010/0599>

Apple Security Advisory:

<http://support.apple.com/kb/HT4070>

Changelog

2010-03-17: Initial release